1 Debugging

1.1 For each scenario below, describe what you think caused each error.

(a) `Exception in thread "main" java.lang.ArrayIndexOutOfBoundsException: 55`
```
        at Sum.sum(Test.java:15)
        at Sum.main(Test.java:28)
```

where line 15 of `Sum` is:

```
total += nums[i];
```

i was incremented beyond the length of the array (`i >= nums.length`).

(b) `Exception in thread "main" java.lang.NullPointerException`
```
        at IntNode.traverse(IntNode.java:25)
        at IntNode.main(IntNode.java:63)
```

where line 25 of `IntNode` is:

```
nextNode = currNode.next;
```

Forgot to add a null check: `currNode` might be null.

(c) `Test.java:67: error: non-static variable name cannot be referenced from a static context`
```
                System.out.println(name);
                                    ^
```

`name`, an instance variable (non-static), was referenced from a static method.

2   Arrays

Arrays are ordered sequences of fixed length. Unlike Python lists, the `length` must be known when creating an array.

```
int[] a = new int[3];
```

It is possible to initialize and fill an array in a single expression.

```
int[] b = new int[]{1, 2, 3};
```

Java can infer the type of the array from its context, yielding this shorthand.

```
int[] c = {1, 2, 3};
```

Uninitialized values have a default value like `0`, **false**, or **null**.

```
String[] c = new String[1];
c[0] == null;
```

2.1   Provide a descriptive name for each of the following methods. Assume that `values` contains at least one element.

(a)

```java
public static boolean _____(int[] values) {
    int k = 0;
    while (k < values.length - 1) {
        if (values[k] > values[k + 1]) {
            return false;
        }
        k = k + 1;
    }
    return true;
}
```

isIncreasing

(b)

```java
public static void _____(int[] values) {
    int k = 0;
    while (k < values.length / 2) {
        int temp = values[k];
        values[k] = values[values.length - 1 - k];
        values[values.length - 1 - k] = temp;
        k = k + 1;
    }
}
```

reverse

2.2   Implement squareSum, which takes an **int[]** and of values and returns the sum of all the squared values.

```java
public class Arrays {
    public static int squareSum(int[] values) {
        int sum = 0;
        for (int i = 0; i < values.length; i += 1) {
            values[i] *= values[i];
            sum += values[i];
        }
        return sum;
    }
}
```

2.3   Implement squareSum *using recursion*. Assume the input array of values is non-empty.

```java
public class Arrays {
    public static int squareSumRecursive(int[] values, int index) {
        values[index] *= values[index];
        if (index >= values.length - 1) {
            return values[index];
        }
        return values[index] + squareSumRecursive(values, index + 1);
    }
}
```

3 Mystery

3.1 Define skip, which takes in an `IntList` and destructively removes every other node starting from the second node. Do not use recursion.

```java
public class IntList {
    public int first;
    public IntList rest;
    public IntList(int first, IntList rest) {
        this.first = first;
        this.rest = rest;
    }
    public static void skip(IntList L) {
        while (L != null && L.rest != null) {
            L.rest = L.rest.rest;
            L = L.rest;
        }
    }
}
```

3.2   What does `mystery` do? Draw the box-and-pointer diagram!

```java
public class IntList {
    public int first;
    public IntList rest;
    public IntList(int first, IntList rest) {
        this.first = first;
        this.rest = rest;
    }
    public static IntList mystery(IntList L) {
        if (L == null || L.rest == null) {
            return L;
        } else {
            IntList x = mystery(L.rest);
            L.rest.rest = L;
            L.rest = null;
            return x;
        }
    }
    public String toString() {
        String result = "";
        IntList p = this;
        while (p != null) {
            result = result + p.first + " ";
            p = p.tail;
        }
        return result;
    }
    public static void main(String[] args) {
        IntList x = new IntList(2, new IntList(3, new IntList(4, new IntList(5, null))));
        System.out.println(x);
        IntList y = mystery(x);
        System.out.println(x);
        System.out.println(y);
    }
}
```

`mystery` reverses the `IntList` in-place and returns the front of the reversed list.